



Solar vs. Fission Surface Power for Mars

1

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Background

- 2009: NASA's Design Reference Architecture 5.0 baselined fission surface power for a crewed Mars mission
 - Two landers to one site, then two more landers to a different site
 - Solar power did not trade as well as fission power for mass
 - ✓ Fission development costs would be shared with the Constellation Program's lunar surface mission, making fission more attractive
- 2016: NASA revisited the solar vs. fission trade based on new information
 - Paradigm shift to Evolvable Mars Campaign
 - ✓ Multiple landers to the same site, allowing infrastructure build-up
 - Technology advances since the original studies were performed
 - ✓ Kilopower fission system, higher density batteries, more efficient solar arrays



COMPASS Team

The new study was performed by the NASA Glenn Research Center's Collaborative Modelling for Parametric Assessment of Space Systems (COMPASS) Team



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Making Mars More Affordable Utilize Martian Resources

4

- Mars Ascent Vehicle arrives on Mars with empty Liquid Oxygen propellant tanks
- Fission- or solar-powered In Situ Resource Utilization extracts carbon dioxide from the Martian atmosphere
 - ISRU processes the CO₂ into LOX propellant
 - Paired with Methane brought from Earth
- Once LOX tanks are confirmed full, the crew lands on Mars
 - ISRU production is suspended, and the power system is switched over to crew life support functions
 - Some power needed for cryogenic propellant conditioning
- For solar-power system, dust storm disruption up to 120 sols is assumed

Acronyms

MAV

Mars Ascent Vehicle

LOX

Liquid Oxygen

ISRU

In Situ Resource Utilization

CO_2

Carbon Dioxide



Study Approach

Pre-cursor demonstration mission

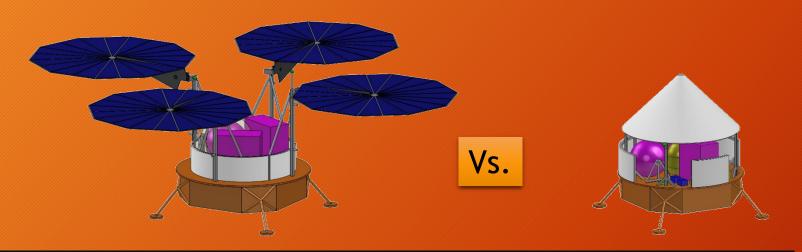
- Primarily an Entry-Descent-Landing demonstrator near the equator
- ISRU payload to demonstrate LOX production from atmosphere, at 1/5 scale of crewed mission
- Compare 10 kilowatt electric (kWe) Kilopower fission system to 3 solar options:
 - A. Daylight-only ISRU operation
 - B. Around-the-clock ISRU production (battery reserves for night)
 - C. Daylight-only, but 2x production rate to make up for night period

Crewed Surface Mission

- Cargo Phase: Around-the-clock production 23 t of LOX in 420 Earth days
- Crew Phase: Crew support functions + MAV keep alive and propellant conditioning (no ISRU)
- Evaluated the same crewed mission to two different landing sites
 - ✓ Jezero Crater, located 18.9° North
 - ✓ Columbus Crater, located 29.5° South
- Kilopower fission vs. [solar + batteries] vs. [solar + fuel cell]









ISRU Demonstrator



Assumptions Demonstrator Mission

- Land at Opportunity rover site at Meridiani (~2° south)
 - Benefit of Opportunity's 12 years of actual solar array performance data, favorable night durations, and minimal seasonal variations
- Mars environment based on Opportunity data
 - Assumed one dust storm, 120 days in duration, maximum wind 20 m/s
 - Optical depth varies from 1.0 (clear skies) to 5.0 (dust storm)
 - Opportunity data: dust scatters light, so diffuse light during a storm is ~30-40% of direct light on a clear day
- Average of 12 hours sunlight per sol
 - But assume 10 hours/sol ISRU operation to allow for system warm-up



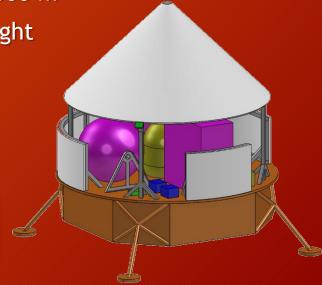
Dust storm time lapse as viewed by Opportunity



Fission Power Concept Demonstrator Mission

- ISRU system sized for 0.45 kg/hr LOX production with a goal of 4,500 kg
 - LOX tank only sized for 1,500 kg, with the balance vented overboard
- 10 kWe Kilopower unit providing 6.45 kWe (6.52 kWe at night)
 - Fixed, conical upper radiator requiring no deployment
 - 1,754 kg including 15% mass growth allowance and radiation shield sized to reduce crew exposure to <3 mR/hr within 500 m
- 6 m diameter landed footprint x 5.14 m dia. height
 - 2.61 m center of gravity height
 - 106 W keep-live power after landing
- 2,751 kg total payload mass
 - Including growth allowance

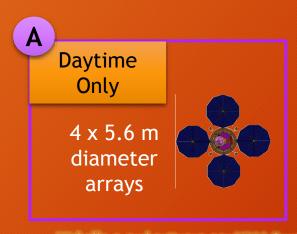
Kilopower is oversized for this application
But it's an opportunity to demo crew mission technology

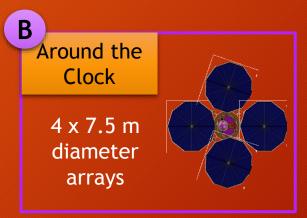


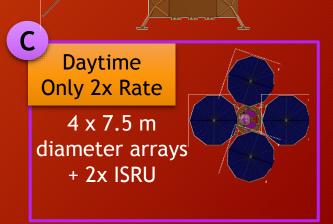


Solar Power Concepts Demonstrator Mission

- Same ISRU assumptions as for fission power case
- 120V Orbital ATK UltraFlex[™] arrays or equivalent
 - Inverted Metamorphic Multi-junction solar cells of 33% conversion efficiency
 - Measured at Earth distance solar flux, 28°C, beginning of life
 - 45° Gimbal for sun tracking and dust removal
- Panasonic cell type Lithium-ion batteries
 - 60% depth of discharge, 165 Watt-hours per kilogram









Solar vs. Fission Comparison Demonstrator Mission

| Closest | "app | les to |
|---------|------|--------|
| apples" | comp | arisor |

| Option | Solar 1A: 1/5 rate Daytime Only | Solar 1B: 1/5 rate Around the Clock | Solar 1C: 2/5 Rate Daytime Only | Fission: 1/5 Rate Around the Clock Fission Power | |
|---|------------------------------------|---|---------------------------------------|--|--|
| Total Payload Mass (including growth) | 1,128 kg | 2,425 kg | 1,531 kg | 2,751 kg | |
| Electrical System Mass | 455 kg | 1,733 kg | 639 kg | 1,804 kg | |
| ISRU Subsystem Mass | 192 kg | 192 kg | 335 kg | 192 kg | |
| Power | ~8 kW Daylight | ~8 kW Continuous (with 16 kW of arrays) | ~16 kW Daylight | ~7 kW Continuous | |
| Solar Arrays | 4 each x 5.6 m diameter | 4 each x 7.5 m dia. | 4 each x 7.5 m diameter | None | |
| Night Production? | No | Yes | No | Yes | |
| LOX Production | 4.5 kg/sol | 10.8 kg/sol | 9.0 kg/sol | 10.8 kg/sol | |
| Time to Produce 4,400 kg LOX, including 120-Day Dust Storm Outage | 1,098 sols | 527 sols | 609 sols | 407 sols | |
| ISRU On/Off Cycles | 1,098 | <5 | 609 | <5 | |



Observations Demonstrator Mission

- Daytime-only solar power concept offers lowest landed mass
 - High number of ISRU on/off cycles could pose reliability issues
- Fission power was at a mass disadvantage in this trade
 - 10 kW Kilopower was oversized for 7 kW application, plus mass included crew protection shield that wasn't necessary for demo
 - Equatorial site represents minimum solar power mass
 - ✓ Expect higher mass at other latitudes
- All options fit comfortably within allowable payload limits
 - So mass alone is unlikely to drive a decision for an equatorial mission
 - Power system selection probably depends on other factors
 - ✓ Technology investment strategies, program budgets, and risk mitigation needs for later crewed missions
- Demonstrator mission solar power hardware costs are ~\$100M less than comparable fission power hardware costs
 - Does not include technology development through Technology Readiness Level 6







Crewed Mission

Mission Concept of Operations Crewed Mission

| , | Expedition 1 Four Landers | Expedition 2+ Three Landers per Expedition |
|-------------|--------------------------------|--|
| | 1. Power System + Cargo | 1. MAV + ISRU |
| Cargo Phase | 2. MAV + ISRU | 2. Cargo and Consumables |
| | 3. Mixed Cargo and Consumables | |
| Crew Phase | 4. Habitat Module + Crew | 3. Habitat Module + Crew |

- Landers located no more than 1 km from each other
- Fission: Kilopower units remain together on/near the first lander
 - Robotic connections to subsequent landers
 - Power can be disconnected when a lander is no longer in use
- Solar: arrays on every lander, at least through Exp 3
 - All landers connected into a power grid
 - Remain connected even if lander is no longer active



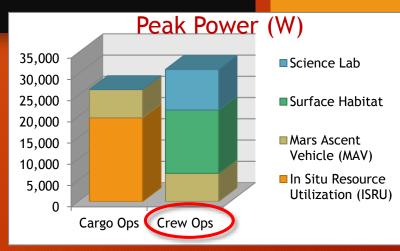
Surface Power Needs Crewed Mission

14

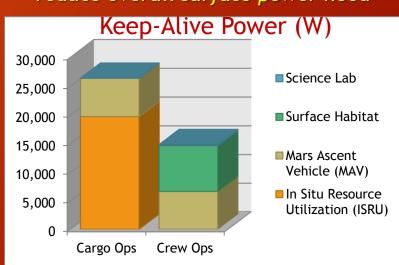
ISRU: Produce 22,728 kg of LOX in 420 Earth days

| | Peak I Neede | | Keep-Alive Power Needed (W) | | |
|-------------------------|-----------------|---------------|--------------------------------|---------------|--|
| Element | Cargo Phase | Crew Phase | Cargo Phase | Crew Phase | |
| ISRU | 19,700 | 0 | 19,700 | 0 | |
| MAV | 6,655 | 6,655 | 6,655 | 6,655 | |
| Surface Habitat | 0 | 14,900 | 0 | 8,000 | |
| Science Laboratory 0 | | 9,544 | 0 | 174 | |
| Total | 26,355 | 31,099 | 26,355 | 14,829 | |

*Optional element shown with all systems running. Assume power can be phased to stay below cargo ops total peak



Note that eliminating ISRU doesn't reduce overall surface power need



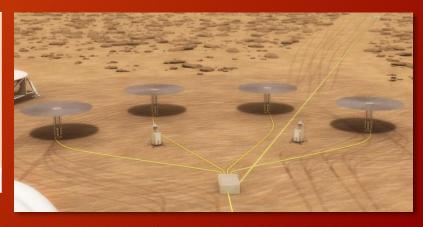


Fission-Powered Option Crewed Mission

15

- Four each 10-kWe Kilopower units would provide up to 35 kWe continuous power for all mission phases at either hypothetical landing site
- Fission power generation mass is 9,154 kg
 - Includes one spare Kilopower and mass growth allowance
 - Not including power farm-to-lander Power Management and Distribution
- Up to 1,038 kg PMAD could be needed on the Lander 1, depending on whether Kilopowers are relocated and whether any other cargo requires 1,000 - 120 VDC conversion
 - Landers 2, 3 and 4 would each require 1 km spool of high voltage cabling, connectors, and voltage converters

| Description | Lander | Lander | |
|----------------------|--------|---------|-------------------|
| Description | 1 | 2, 3, 4 | Expedition |
| Power Generation | | | 1 Fission |
| 50 kWe Kilopower | 8,769 | 0 | Power |
| Power Management | | | <u>Generation</u> |
| Stirling AC Cable | 62.4 | 0 | Total |
| Stirling Controller | 322.4 | 0 | |
| FISSION SYSTEM TOTAL | 9,154 | 0 | 9,154 kg |



PMAD

Power
Management
and
Distribution



Solar-Powered Option Jezero Crater Crewed Mission

- Study team estimated that all four Expedition 1 landers would require four each 12 m diameter UltraFlex™ arrays or equivalent
 - Deployed on a 9.1 m diameter lander would extend the overall footprint to ~33 m
 - With arrays in neutral position on a 2.66 high lander deck, overall height was ~9.69
 - · Deploying arrays high minimizes interactions with surface or payloads
 - Gimbals help shed dust
 - Lander deck provides stable operating platform
 - ✓ Allows arrays to be brought on-line quickly
- Under nominal Jezero Crater conditions, around-theclock propellant production with the first two landers requires 34.2 kW during the day and 35 kW at night
 - During dust storm, power would be reduced to 10,985 W during the day and 11,728 W at night.
 - Once crew arrived, combined loads of the first four Expedition 1 landers were 31,915 W during nominal daytime operation and 26,790 W at night
 - Loads drop to 22,945 W during the day, and 24,060 W at night during a dust storm





Solar-Powered Option *Jezero Crater- Expedition 1*

17

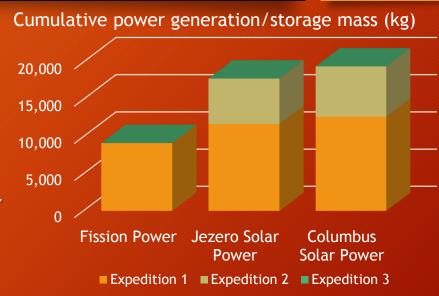
| Description | Lander 1 | Lander 2 | Lander 3 | Lander 4 | |
|----------------------------------|----------|----------|----------|----------|------------------|
| Electrical Power Subsystem | 4,890 | 1,512 | 1,512 | 1,512 | |
| Power Generation | 1,321 | 1,321 | 1,321 | 1,321 | Jezero |
| Lander Internal Power | 401 | 192 | 192 | 192 | Crater |
| Management and Distribution | | | | | Expedition |
| Energy Storage | 3,168 | 0 | 0 | 0 | 1 |
| Structures and Mechanisms | 660 | 476 | 476 | 476 | |
| Secondary Structure | 416 | 418 | 418 | 418 | Power Generation |
| Mechanisms | 244 | 59 | 59 | 59 | and |
| Thermal Control (Non-Propellant) | 61 | 45 | 45 | 45 | Storage |
| Active Thermal Control | 2.4 | 3.4 | 3.4 | 3.4 | Total |
| Passive Thermal Control | 41.8 | 42 | 42 | 42 | |
| Semi-Passive Thermal Control | 16.8 | 0 | 0 | 0 | |
| SOLAR POWER SYSTEM | 5,611 | 2,034 | 2,034 | 2,034 | 11,713 kg |

Does *not* include lander-to-lander PMAD Mass grows to 12,679 kg at Columbus Crater



Solar vs. Fission Comparison Crewed Mission

- Mass: Expedition 1 comparison doesn't tell the whole story
 - All fission power arrives with Expedition 1, but solar power performance doesn't catch up until Expedition 3
 - Extrapolate through 3 expeditions for apples-to-apples comparison
- Performance: comparable by Exp 3
- Robustness: fission power is more tolerant of dust, but the distributed solar power network is more tolerant to cable damage
 - Allows quick post-landing power, but arrays on MAV lander will have to be removed before MAV departs
 - ✓ Additional risk for crew/robotics to handle large arrays close to the MAV
- Service Life: 12-year Kilopower service life is probably about the same as solar power's rechargeable battery life





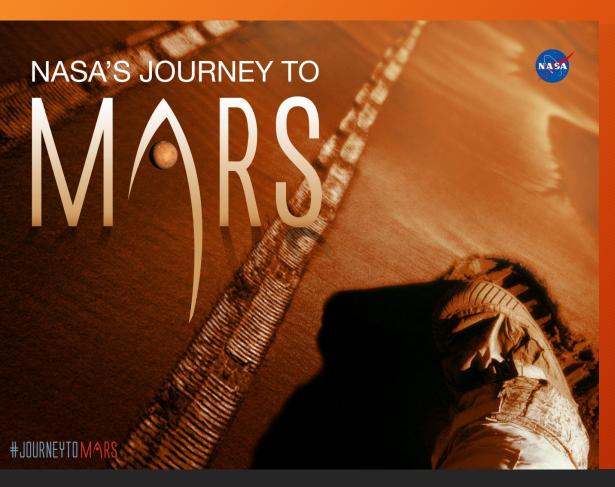
Observations Crewed Surface Mission

- 50 kWe of fission power is ~20% less landed mass than 35 kW of solar power generation and storage for the 1st Expedition to Jezero Crater
 - Not including lander-to-lander PMAD for either option, which could add a metric ton per lander
 - All solar powered landers become part of an integrated network, so they have to remain cabled together, even after cargo has been unloaded
 - ✓ Fission system only needs to be cabled to landers with active surface payloads
 - Assumptions will alter the analysis: landing site, propellant production rate, time available to make propellant, dust storm duration, transmission voltage
- By the 3rd Crew Expedition, cumulative solar array mass is more than 2x fission power mass
 - But enough solar array area will have been accumulated to accommodate a 120-sol dust storm with little disruption
- Mass differential is greater at Columbus Crater landing site



Conclusions Solar vs. Fission Mars Surface Power

- Solar-powered crew surface mission is more feasible under EMC than previous mission concepts
- Solar-powered crew surface mission is certainly possible, at least for some latitudes
 - Forward work to evaluate all landing sites of interest (up to 40° N)
- Advantages and Disadvantages
- Solar: High technology readiness, lower cost, and quick to switch from on-board stored energy to surface power; but high mass penalty may limit landing site options, and higher risk during a storm
- Fission: Reliable, lower mass for most landing sites, same mass regardless of site, season, day/night, or weather; but lower technology readiness and higher development cost
 - Either power system will require substantial technology development and flight hardware investment



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Questions?